

Faculty of Computer Science Institute of Theoretical Computer Science, Chair of Automata Theory

Description Logics

Exercise Sheet 12

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Exercise 45

Determine whether Player 2 has a winning strategy in the EXPTIME game $G = (\phi, \Gamma_1, \Gamma_2, t_0)$ with

- $\phi = (p_1 \land p_2 \land p_3 \land \neg q) \lor (\neg p_1 \land \neg p_2 \land \neg p_3 \land q),$
- $\Gamma_1 = \{p_1, p_2, p_3\},\$
- $\Gamma_2 = \{q\},$
- $t_0(p_1) = t_0(p_2) = t_0(p_3) = t_0(q) = 0.$

Exercise 46

Use a tableau algorithm to decide whether the following \mathcal{ALC} -knowledge base is consistent:

$$\mathcal{T} := \{ A \sqcap \forall r. \neg A \sqsubseteq \bot \}$$
$$\mathcal{A} := \{ (\forall r. \neg A)(a), \ (\exists r. A)(b), \ r(a, b) \}$$

Exercise 47

For each of the following \mathcal{ALC} -concept descriptions C and \mathcal{ALC} -TBoxes \mathcal{T} decide whether C is satisfiable w.r.t. \mathcal{T} by constructing the looping tree automaton $\mathcal{A}_{C,\mathcal{T}}$ and checking its accepted language $L(\mathcal{A}_{C,\mathcal{T}})$ for emptiness.

a)
$$C := A$$

 $\mathcal{T} := \{A \sqsubseteq \neg A\}$
b) $C := A$
 $\mathcal{T} := \emptyset$
c) $C := A \sqcap \exists r.A$
 $\mathcal{T} := \{A \sqsubseteq \forall r. \neg A\}$

Exercise 48

Show that transitivity of a role cannot be expressed in \mathcal{ALC} .

Hint: Show that the FOL-formula $\forall x.\forall y.\forall z.(R(x, y) \land R(y, z)) \rightarrow R(x, z)$ is not equivalent to a formula in the two-variable-fragment of FOL.