## Unification

#### basic definitions and results

#### Definition

A unifier of the terms s, t is a substitution  $\sigma$  such that  $\sigma(s) = \sigma(t)$ .

A substitution  $\sigma$  is more general than a substitution  $\sigma'$  if there is a substitution  $\delta$  such that

$$\sigma' = \delta \sigma$$
.

In this case we write  $\sigma \lesssim \sigma'$ , and say that  $\sigma'$  is an instance of  $\sigma$ .

#### Definition

The unifier  $\sigma$  of the terms s, t is a most general unifier (mgu) iff every unifier of s, t is an instance of  $\sigma$ .



We will show: if s, t have a unifier, then they have an mgu, and this mgu can effectively be computed.

## Unification

#### in more detail

#### Definition

A unification problem is a finite set of equations

$$S = \{s_1 = ?t_1, \dots, s_n = ?t_n\}.$$

A unifier or solution of S is a substitution  $\sigma$  such that  $\sigma(s_i) = \sigma(t_i)$  for i = 1, ..., n.

 $\mathcal{U}(S)$  denotes the set of all unifiers of S.

A substitution  $\sigma$  is a most general unifier (mgu) of S if

- $\sigma \in \mathcal{U}(S)$  and
- $\forall \sigma' \in \mathcal{U}(S). \ \sigma \lesssim \sigma'.$



# Examples

## some typical situations

$$\{f(x) = f(a)\}\$$
 has  $\{x \mapsto a\}$  as a unifier

$$\{x=^? f(y)\}$$
 has  $\{x\mapsto f(y)\},\ \{x\mapsto f(a),y\mapsto a\},\ldots$  as unifiers

$$\{x = f(x)\}$$
 does not have a unifier

$$\{f(x) = {}^{?} g(y)\}$$
 does not have a unifier



## Unification

### by transformation

#### Idea:

Transform set of equations into solved form, from which the mgu can be obtained immediately.

Similar to Gaussian elimination in linear algebra:

$$\begin{vmatrix}
x+3y &= 0 \\
2x+8y &= 2z
\end{vmatrix}
\sim
\begin{vmatrix}
x+3y &= 0 \\
2y &= 2z
\end{vmatrix}
\sim
\begin{vmatrix}
x+3y &= 0 \\
y &= z
\end{vmatrix}$$

$$\sim$$

$$\begin{aligned}
x + 3y &= 0 \\
2y &= 2z
\end{aligned}$$

$$\sim$$

$$\begin{aligned}
x + 3y &= 0 \\
y &= z
\end{aligned}$$

$$\sim$$

$$\begin{aligned}
x + 3z &= 0 \\
y &= z
\end{aligned}$$

$$\sim$$

$$\begin{array}{rcl}
x & = & -3z \\
y & = & z
\end{array}$$



#### **Definition**

A unification problem

$$S = \{x_1 = {}^?t_1, \dots, x_n = {}^?t_n\}$$

is in solved form if the  $x_i$  are pairwise distinct variables, none of which occurs in any of the  $t_i$ .

In this case we define

$$\vec{S} := \{x_1 \mapsto t_1, \dots, x_n \mapsto t_n\}.$$

Lemma

If S is in solved form then  $\vec{S}$  is an mgu of S.



## The transformation rules

Delete 
$$\{t = t\} \uplus S$$

$$\implies S$$

Decompose 
$$\{f(t_1, ..., t_n) = f(u_1, ..., u_n)\} \uplus S \implies \{t_1 = u_1, ..., t_n = u_n\} \cup S$$

Orient 
$$\{t = x\} \oplus S$$

$$\implies \{x = ?t\} \cup S \text{ if } t \notin V$$

Eliminate 
$$\{x = ? t\} \uplus S$$

$$\implies \{x = {}^?t\} \cup \{x \mapsto t\}(S)$$

if 
$$x \in \mathcal{V}ar(S) - \mathcal{V}ar(t)$$



# Example

$$\{x = ^? f(a), \ g(x,x) = ^? g(x,y)\} \qquad \Longrightarrow_{\mathsf{Eliminate}}$$
 
$$\{x = ^? f(a), \ g(f(a),f(a)) = ^? g(f(a),y)\} \qquad \Longrightarrow_{\mathsf{Decompose}}$$
 
$$\{x = ^? f(a), \ f(a) = ^? f(a), \ f(a) = ^? y\} \qquad \Longrightarrow_{\mathsf{Delete}}$$
 
$$\{x = ^? f(a), \ f(a) = ^? y\} \qquad \Longrightarrow_{\mathsf{Orient}}$$
 
$$\{x = ^? f(a), \ y = ^? f(a)\}$$



### Lemma (termination, soundness, completeness)

- 1. *Unify* terminates for all inputs.
- 2. If  $S \Longrightarrow T$  then  $\mathcal{U}(S) = \mathcal{U}(T)$ .
- 3. If Unify(S) returns  $\sigma$ , then  $\sigma$  is an mgu of S.
- 4. If Unify(S) fails, then the final set of equations contains an equation of the form
  - (a) x =? t with  $x \in \mathcal{V}ar(t), x \neq t$ ,
  - (b)  $f(\cdots) = g(\cdots)$  with  $f \neq g$ .
- 5. If Unify(S) fails, then S has no solution.



#### Theorem

The function Unif decides, for any input unification problem S, whether it has a solution or not.

If S has a solution, then Unif computes an mgu of S.

## Complexity:

- The worst-case complexity of this unification algorithm is exponential (both time and space).
- There exists a linear time unification algorithm.



# Matching

## a special case of unification

Given terms l, s, find a substitution  $\sigma$  such that  $\sigma(l) = s$ .

The substitution  $\sigma$  is called a matcher of the matching problem  $l \leq^? s$ .

Reduce matching to unification: regard all variables in s as constants, by introducing a new constant  $c_x$  for each variable x.

### Example

The matching problem  $f(x,y) \lesssim^{?} f(g(z),x)$ 

becomes the unification problem  $\{f(x,y) = f(g(c_z), c_x)\}.$ 

The mgu  $\{x \mapsto g(c_z), y \mapsto c_x\}$ 

becomes the matcher  $\{x \mapsto g(z), y \mapsto x\}$ .

