

Faculty of Computer Science Institute of Theoretical Computer Science, Chair of Automata Theory

## **Automata and Logic**

**Exercise Sheet 7** 

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## Star-Free Languages

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**Exercise 7.1** Let  $\Sigma := \{a\}$ . Recall from Definition 3.10 that  $L_{k,n}$  denotes the set of all first-order formulae over the signature  $\{=, <, Q_a\}$  containing k free variables and having quantifier depth at most n. For the following combinations of k and n, determine a *finite* set  $\Gamma_{k,n}$  such that, for every formula  $\phi \in L_{k,n}$ , there is a formula  $\psi \in \Gamma_{k,n}$  with  $\phi \equiv \psi$ . Determine also the equivalence classes of  $\equiv_{k,n}$ .

- (a) k = 1, n = 0
- (b) k = 2, n = 0
- (c) k = 0, n = 1
- (d) k = 1, n = 1

For each of the following formulae, find an equivalent finite disjunction of suitable formulae  $\phi_W$  where W is some equivalence class of  $\equiv_{2,0}$ .

(i) true

(ii) 
$$\neg (x < y) \lor x = y$$

(iii) false

**Exercise 7.2** Consider the Ehrenfeucht-Fraïssé games on the following words.

- (a) *ab* and *ba*
- (b) aaabaaa and aabaaa

For each case, determine the smallest number k such that Player I has a winning strategy in k moves.

**Exercise 7.3** Consider the Ehrenfeucht-Fraïssé games on the words  $a^i$  and  $a^j$  with i < j.

- (a) Describe an optimal winning strategy for Player I, i.e., a strategy such that Player I wins with a minimal number of moves.
- (b) Prove that Player I has a winning strategy on  $a^i$  and  $a^j$  in *m* moves if  $i < 2^m 1$ .