

From Tableaux to Automata for Description Logics*

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- Short introduction to description logics.
- Tableau- and automata-based decision procedures for the DL \mathcal{ALC} with general concept inclusions.
- Abstract framework of tableau systems and translation into looping automata.



Description Logics

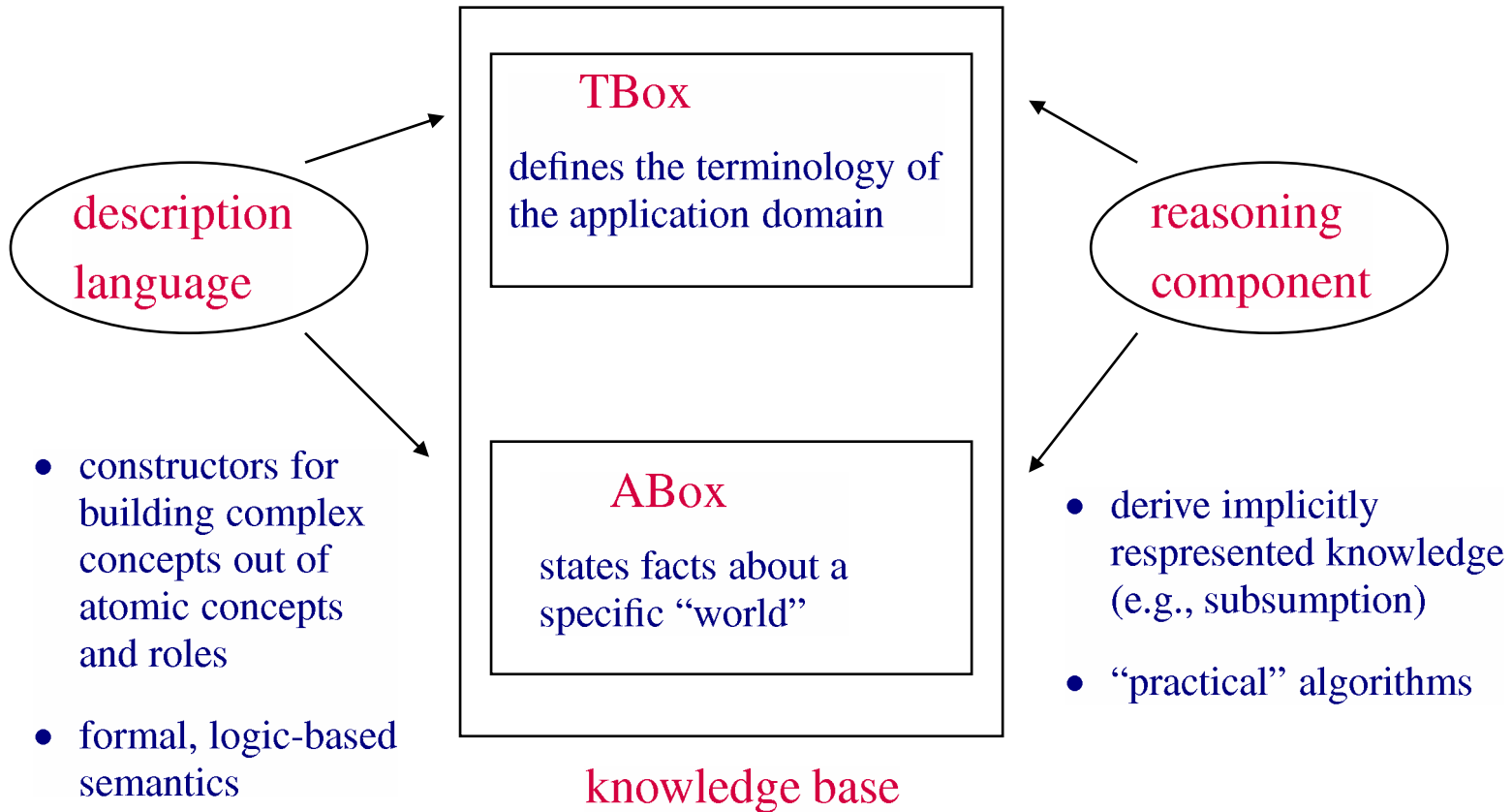
class of knowledge representation formalisms

- Descended from **structured inheritance networks** [Brachman 78].
- Tried to overcome **ambiguities in semantic networks and frames** due to their lack of formal semantics.
- Restriction to a **small set of “epistemologically adequate” operators** for defining concepts (classes).
- Importance of well-defined basic **inference procedures**: **subsumption** and **instance** problem.
- First realization: system **KL-ONE** [Brachman&Schmolze]; many **successor systems** (Classic, Crack, DLP, FaCT, Kris, K-Rep, Loom, Racer, ...).
- First **application**: natural language processing; now also other domains (configuration, medical terminology, databases, ontologies for the semantic web, ...).



Description logic system

structure



Description language

Constructors of the DL \mathcal{ALC} :

$C \sqcap D, C \sqcup D, \neg C, \forall r.C, \exists r.C$

A man

that has a rich or beautiful wife

and only happy children

$Human \sqcap \neg Female \sqcap$

$\exists married_to.(Rich \sqcup Beautiful) \sqcap$

$\forall child.Happy$

TBox

definition of concepts

$Happy_man \equiv Human \sqcap \dots$

more complex constraints

$\exists married_to.Doctor \sqsubseteq Doctor$

ABox

properties of individuals

$Happy_man(Franz)$

$married_to(Franz, Inge)$

$child(Franz, Luisa)$



Formal semantics

An interpretation \mathcal{I} consist of a domain $\Delta^{\mathcal{I}}$ and it associates

- concepts C with sets $C^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}}$,
- roles r with binary relations $r^{\mathcal{I}}$ on $\Delta^{\mathcal{I}}$, and
- individuals a with elements $a^{\mathcal{I}} \in \Delta^{\mathcal{I}}$.

The semantics of the constructors is defined through identities:

- $(C \sqcap D)^{\mathcal{I}} = C^{\mathcal{I}} \cap D^{\mathcal{I}}$, $(C \sqcup D)^{\mathcal{I}} = C^{\mathcal{I}} \cup D^{\mathcal{I}}$, $(\neg C)^{\mathcal{I}} = \Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$
- $(\exists r.C)^{\mathcal{I}} = \{d \mid \exists e.(d, e) \in r^{\mathcal{I}} \wedge e \in C^{\mathcal{I}}\}$,
- $(\forall r.C)^{\mathcal{I}} = \{d \mid \forall e.(d, e) \in r^{\mathcal{I}} \rightarrow e \in C^{\mathcal{I}}\}$.

The interpretation \mathcal{I} is a **model** of the concept definition/inclusion axiom/assertion

$$\begin{array}{ll} A \equiv C & \text{iff } A^{\mathcal{I}} = C^{\mathcal{I}}, \\ C \sqsubseteq D & \text{iff } C^{\mathcal{I}} \subseteq D^{\mathcal{I}}, \\ C(a) & \text{iff } a^{\mathcal{I}} \in C^{\mathcal{I}}, \\ r(a, b) & \text{iff } (a^{\mathcal{I}}, b^{\mathcal{I}}) \in r^{\mathcal{I}}. \end{array}$$



Reasoning

makes implicitly represented knowledge explicit,
provided as service by the DL system, e.g.:

Subsumption: Is C a **subconcept** of D ?

$C \sqsubseteq_{\mathcal{T}} D$ iff $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$ for all models \mathcal{I} of the TBox \mathcal{T} .

*polynomial
reductions*

Satisfiability: Is the concept C **non-contradictory**?

C is satisfiable w.r.t. \mathcal{T} iff $C^{\mathcal{I}} \neq \emptyset$ for some model \mathcal{I} of \mathcal{T} .

Consistency: Is the ABox \mathcal{A} **non-contradictory**?

\mathcal{A} is consistent w.r.t. \mathcal{T} iff it has a model that is also a model of \mathcal{T} .

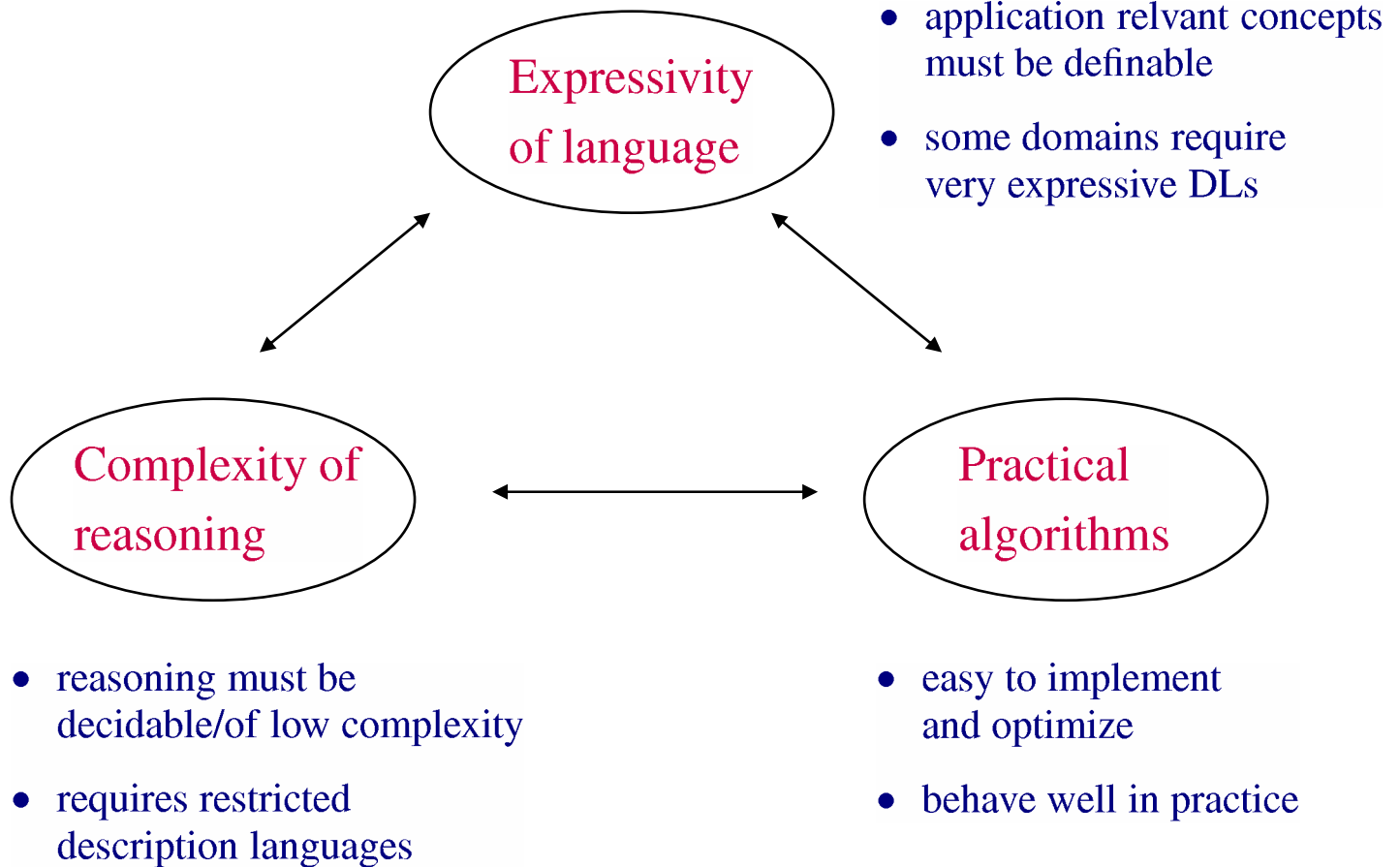
Instantiation: Is e an instance of C ?

$\mathcal{A} \models_{\mathcal{T}} C(e)$ iff $e^{\mathcal{I}} \in C^{\mathcal{I}}$ for all models \mathcal{I} of \mathcal{T} and \mathcal{A} .

*in presence
of negation*



Focus of DL research



DL research

historic overview

Phase 1:

- implementation of incomplete systems (Back, Classic, Loom)
- based on structural subsumption algorithms

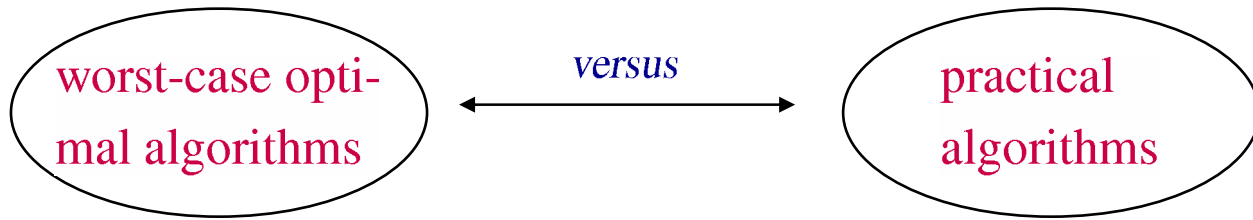
Phase 2:

- development of tableau-based algorithms and complexity results
- first implementation of tableau-based systems (Kris, Crack)
- first formal investigation of optimization methods

Phase 3:

- tableau-based algorithms for very expressive DLs
- highly optimized tableau-based systems (FaCT, Racer)
- relationship to modal logic and decidable fragments of FOL





PSpace-complete DLs such as *ALC* without general concept inclusions (GCIs) and the DLs implemented in Crack and Kris:

- Tableau-based algorithms are easy to implement and optimize.
- Can be realized within PSpace.

ExpTime-complete DLs such as *ALC* with general concept inclusions (GCIs) and the DLs implemented in FaCT and Racer:

- Tableau-based algorithms are still easy to implement and optimize.
- Usually yield NExpTime algorithms.
- Complexity upper-bound ExpTime shown using automata-based approach.
- No practical DL reasoner uses automata-based approach.



Goal

of this work

Avoid having to design two algorithms, one worst-case optimal and one practical, for each ExpTime-complete DL.

Achieved using the following approach:

- Define the abstract notion of **tableau systems**.
- Characterize the class of **ExpTime-admissible tableau systems**, which can be translated into looping automata on infinite trees.
- Exponential size of looping automata together with their polynomial time decidable emptiness problem yields **ExpTime-upper bound**.
- **Recursive tableau systems** yield **tableau-based decision procedures**.



Tableau approach

for \mathcal{ALC} without GCIs

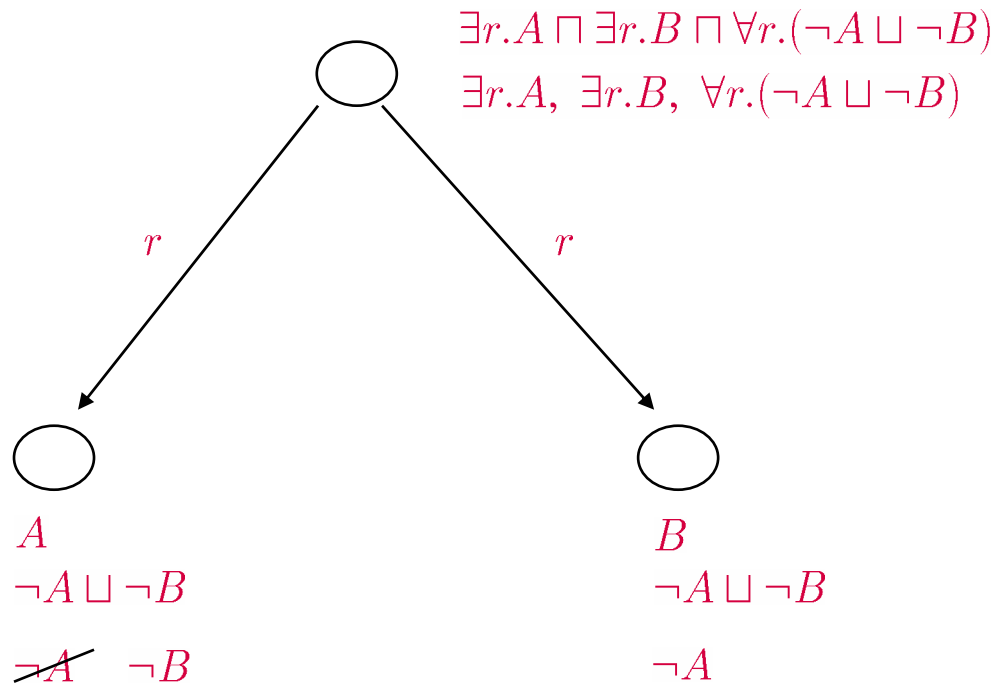
- Tries to generate a finite, tree-shaped interpretation satisfying C_0 (where C_0 is a concept description in negation normal form).
- Generates a root with label $\{C_0\}$, and
- then applies tableau rules:
 - propositional rules expand the label of the given node; rule for disjunction is non-deterministic.
 - existential rule generates new successor nodes;
 - universal rule extends the label of successor nodes.
- Clash trigger detects obvious contradictions in labels (both A and $\neg A$).



Tableau approach

Example:

satisfiability of $\exists r.A \sqcap \exists r.B \sqcap \forall r.(\neg A \sqcup \neg B)$



saturated, clash-free completion tree for the input

$\exists r.A \sqcap \exists r.B \sqcap \forall r.(\neg A \sqcup \neg B)$



Tableau approach

soundness, completeness, termination

Soundness

If there is a run of the algorithm that generates a **saturated and clash-free completion tree**, then the input concept is **satisfiable**.

Completeness

If the input concept is **satisfiable**, then there is a run of the algorithm that generates a **saturated and clash-free completion tree**.

Termination

Every run of the algorithm terminates with a saturated completion tree.



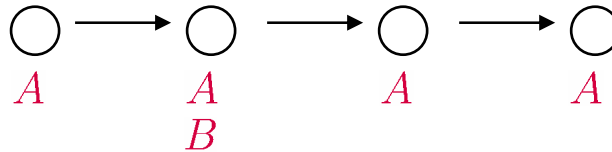
Tableau approach

for \mathcal{ALC} with GCI

- For every GCI $C \sqsubseteq D$, the concept $nnf(\neg C \sqcup D)$ is added to every node of the completion tree.
- Blocking required to ensure termination:

$$C_0 = A \sqcap \forall r.B$$

$$\mathcal{T} = \{A \sqsubseteq \exists r.A\}$$



- Length of paths: may become exponential before blocking occurs.
- Non-determinism: treatment of disjunction.

*NExpTime
complexity*



Automata approach

for \mathcal{ALC} with GCI

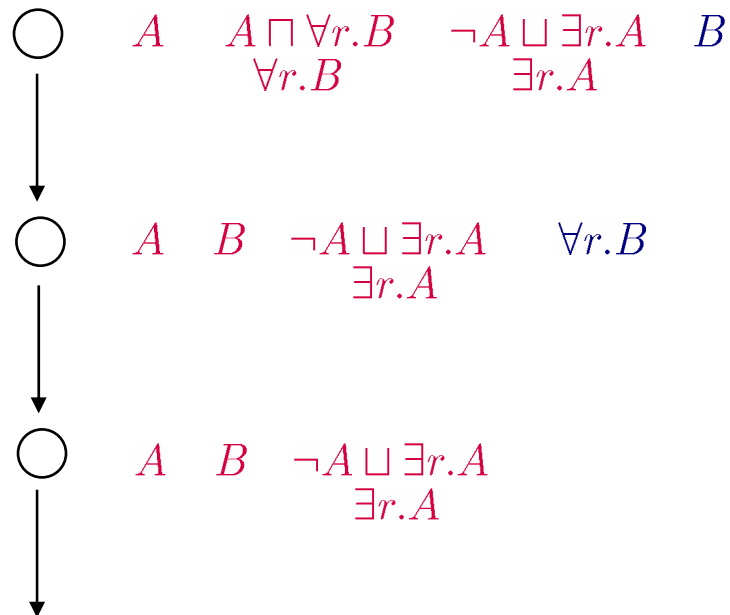
- **Tests** for the existence of a (possibly infinite) tree-shaped interpretation satisfying C_0 w.r.t. \mathcal{T} .
- **States** of the automaton: sets of “subformulae” of $\{C_0\}$ and \mathcal{T} that
 - are propositionally expanded;
 - clash-free;
 - contain $nnf(\neg C \sqcup D)$ for all $C \sqsubseteq D$ in \mathcal{T} .
- **Initial states**: states containing C_0 .
- **Transitions** look for the existence of “appropriate” successor nodes (existential and universal restrictions satisfied).
- **Looping tree automaton**: accepts if there is an infinite run.
- **Non-deterministic** automaton.



Automata approach

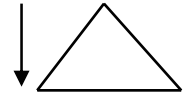
$$C_0 = A \sqcap \forall r.B$$

$$\mathcal{T} = \{A \sqsubseteq \exists r.A\}$$



Automata approach

emptiness test: naive top-down approach



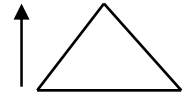
- Tries to construct a (possibly infinite) tree and a run on this tree.
- Starts with an initial state at the root, and then generates successor nodes according to the transition function.
- Looks for state repetition on paths to ensure termination.
- Very similar to tableau-approach with blocking.
- Complexity: NP in size of automaton if the automaton is nondeterministic.

*Since the constructed automaton is exponential
in the size of the input,
this leaves us with a NExpTime procedure.*



Automata approach

emptiness test:
improved **bottom-up** approach



- Computes **inactive states**, i.e., states that cannot occur on an infinite run of the automaton:
 - Starts with **obviously inactive states**, i.e., states that do not have successor states w.r.t. the transition function.
 - **Propagates inactiveness** along the transition function.
- Tree language **empty** iff all **initial states** are **inactive**.
- Naive implementation already **polynomial**.
- Using appropriate data structures, the set of inactive states can be computed in **linear time**.

*Since the constructed automaton is exponential
in the size of the input,
this provides us with an **ExpTime** procedure.*



Comparison

automata versus tableau approach

tableau approach

- **Constructs** tree-shaped interpretation.
- Top-down
- NExpTime
- Constructs sets of subformulae **on-the-fly**.

automata approach

- **Tests** for existence of tree-shaped interpretation.
- Bottom-up
- ExpTime
- First **constructs (exponentially large) automaton**, then applies emptiness test.



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Tableau systems

abstract notion, generalizes concrete tableau-based algorithms

Tableau system for set of inputs \mathcal{I} :

(C_0, \mathcal{T})

$$S = (\text{NLE}, \text{EL}, \cdot^S, \mathcal{R}, \mathcal{C})$$

$S_{\mathcal{ALC}}$

- **NLE**: node label elements.
Node labels in completion trees are sets of node label elements.
- **EL**: edge labels.
Edges in completion trees are labeled with edge labels.
- \cdot^S : input Γ mapped to $\Gamma^S = (\text{nle}, \text{el}, \text{ini})$.
 - $\text{nle} \subseteq \text{NLE}$ and $\text{el} \subseteq \text{EL}$ **finite**.
 - $\text{ini} \subseteq 2^{\text{nle}}$ (set of initial node labels).

all \mathcal{ALC} -concept descriptions

all \mathcal{ALC} -role names

“subconcepts” of input roles occurring in input

sets containing C_0



Tableau systems

(continued)

$$S = (\text{NLE}, \text{EL}, \cdot^S, \mathcal{R}, \mathcal{C})$$

- \mathcal{R} : collection of tableau rules.

$$P \xrightarrow{\mathcal{R}} \{P_1, \dots, P_k\}$$

Patterns, i.e., trees of depth ≤ 1 with node labels from 2^{NLE} and edge labels from EL.

- Some rules of S_{ACC} :

$$\begin{array}{c} \bigcirc \\ L \cup \{C \sqcup D\} \end{array} \xrightarrow{\mathcal{R}} \left\{ \begin{array}{c} \bigcirc \\ L \cup \{C \sqcup D\} \\ \cup \{C\} \end{array}, \begin{array}{c} \bigcirc \\ L \cup \{C \sqcup D\} \\ \cup \{D\} \end{array} \right\}$$



Tableau systems

(continued)

$$S = (\text{NLE}, \text{EL}, \cdot^S, \mathcal{R}, \mathcal{C})$$

- Some rules of S_{Acc} (continued):

$$\begin{array}{ccc} L \cup \{\forall r.C\} \circ & \xrightarrow{\mathcal{R}} & \left\{ \begin{array}{l} \circ \quad L \cup \{\forall r.C\} \\ \circ \quad L' \cup \{C\} \end{array} \right\} \\ \downarrow r & & \downarrow r \\ L' \circ & & \end{array}$$

- \mathcal{C} : collection of clash triggers, i.e., set of patterns.
- Some clash triggers of S_{Acc} :

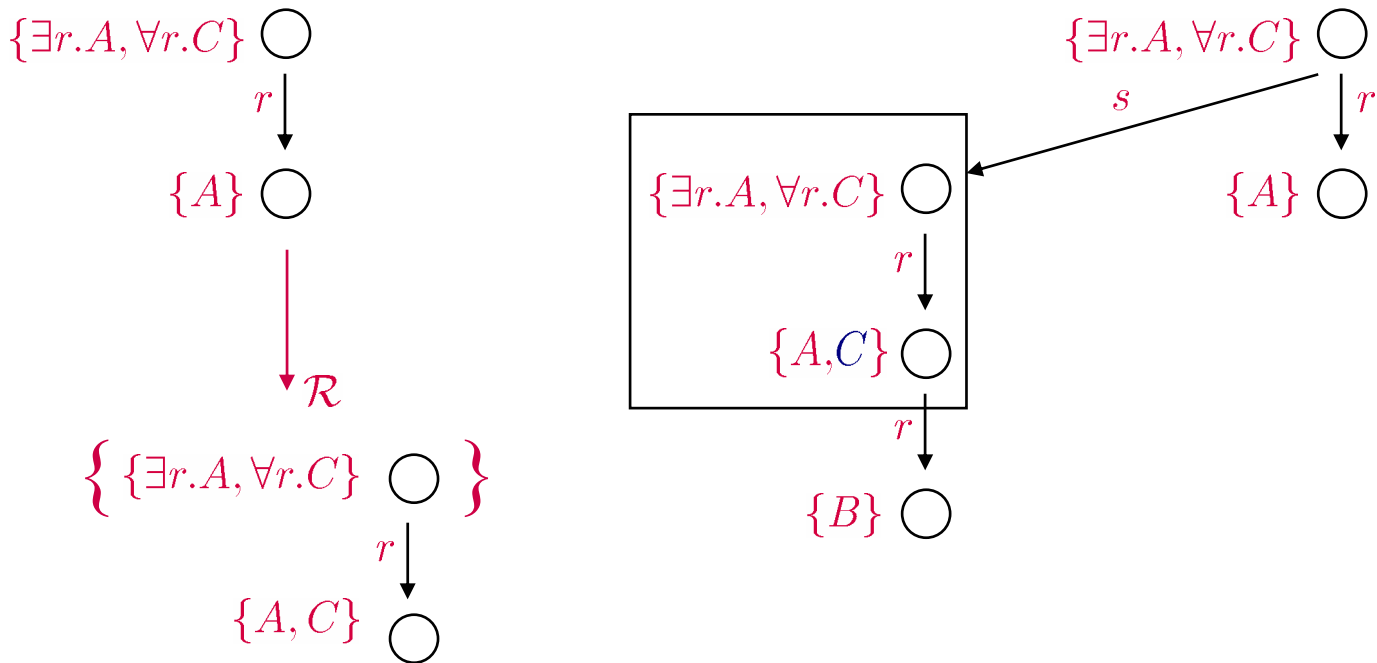
$$L \cup \{A, \neg A\} \circ$$



Rule application

to S -tree, i.e., tree with the right labels.

- The rule $P \rightarrow_{ACC} \{P_1, \dots, P_k\}$ is **applicable** to a tree T iff pattern P matches a subtree of T .
- **Rule application** replaces P in T by one of the P_i (non-deterministic).



S-tree for input

$\Gamma \in \mathfrak{J}$ with $\Gamma^S = (\text{nle}, \text{el}, \text{ini})$

Smallest set of trees such that

- All **initial S-trees** belong to this set: $\bigcirc L \in \text{ini}$
- **Application of a rule** to an element of this set yields an element of this set.
- **Limit of an infinite chain of rule applications** starting with an initial S -tree belongs to this set.

- **Saturated** S -tree: no rule applicable.
- **Clash-free** S -tree: no clash trigger applicable.



Tableau system

soundness, completeness

Let S be a **tableau system** for the set of inputs \mathfrak{I} , and let \mathcal{P} be a **property** of inputs, i.e., $\mathcal{P} \subseteq \mathfrak{I}$.

Soundness of S for \mathcal{P}

If there is a **saturated and clash-free S -tree** for Γ , then the input Γ satisfies \mathcal{P} .

Completeness of S for \mathcal{P}

If the input Γ satisfies \mathcal{P} , then there is a **saturated and clash-free S -tree** for Γ .



Translation to looping automata

Goal

Given a **tableau system** S that is sound and complete for **property** \mathcal{P} , construct for each input Γ a **looping automaton** \mathcal{A}_Γ such that

$$L(\mathcal{A}_\Gamma) \neq \emptyset \text{ iff } \Gamma \in \mathcal{P}.$$

Two problems

1. S -trees for Γ are **generated by rule application** from initial S -trees. This is hard to check with automata.
2. Automata work on trees of a **fixed arity**.



Solution to Problem 2

fixed arity

Modify definition of completeness

Let p be a polynomial.

The tableau system S is p -complete

iff

$\Gamma \in \mathcal{P}$ implies that there is a saturated and clash-free S -tree for Γ of outdegree bounded by $p(|\Gamma|)$.

In the following, we assume that S is sound and p -complete for \mathcal{P} .



Solution to Problem 1

main technical lemma

S-tree compatible with input Γ :

- Node labels and edge labels sanctioned by Γ^S .
- Root label contains an initial label for Γ .
- Outdegree bounded by $p(|\Gamma|)$.

Lemma

There is a saturated and clash-free *S*-tree **for** Γ

iff

there is a saturated and clash-free *S*-tree **compatible with** Γ .



Translation to looping automata

Automaton that accepts the saturated and clash-free S -trees
compatible with Γ :

- Definition of states and of initial states ensures that the tree is compatible with Γ .
- Definition of transition function ensures that the tree is saturated and clash-free.

If the tableau system satisfies some **additional restrictions**
(ExpTime-admissible), then the automaton can be
constructed in exponential time.



Main theorem

Let \mathcal{I} be a set of inputs, $\mathcal{P} \subseteq \mathcal{I}$ a property, and p a polynomial. If there exists an ExpTime-admissible tableau system S for \mathcal{I} that is sound and p -complete for \mathcal{P} , then \mathcal{P} is decidable in ExpTime.



Tableau-based decision procedures

from tableau systems

Let \mathcal{I} be a set of inputs, $\mathcal{P} \subseteq \mathcal{I}$ a property, and f a recursive function. If there exists a recursive tableau system S for \mathcal{I} that is sound and f -complete for \mathcal{P} , then \mathcal{P} is decidable with a tableau-based procedure.

Two problems must be solved in the proof:

1. Termination ensured by blocking.
2. Selection of applicable rule is don't care non-deterministic.



Related and future work

- From automata to tableaux:
 - The inverse tableau method [Voronkov, 2001] yields an on-the-fly realization of the automata-based decision procedure for \mathcal{ALC} (with or w/o GCIs) [Baader&Tobies, IJCAR'01].
 - Translation of alternating two-way looping automata into a DL that has a (practical) tableau-based decision procedure [Hladik&Sattler, CADE'03].
- Extension of the abstract notion of tableau systems:
 - Larger patterns would facilitate treatment of DLs with number restrictions and inverse roles.
 - Global book keeping component would facilitate treatment of DLs with nominals.

